

Teach art principles & feel free to adapt this to you — creativity is encouraged for both teachers & students.



The Great Wizard

**Ages**: 5-12

## **Materials**

Watercolor paper, watercolor paints, watercolor pencils & eraser, markers

## **Art Techniques**

- Mark Making
- Cartooning
- Character Illustration
- Painting a light source
- Mixed Media

## **Art Principles**

- Foreground/ Middle Ground/ Background
- Movement/ Rhythm
- Contrast
- Design
- Lights and Shadows
- Complementary Colors (purple/ yellow)

## Instructions

- 1. Lightly sketch the wizard and background on your watercolor paper using a pencil.
- 2. Do a soft watercolor wash over the entire canvas (light yellow for the moon, light purple for the sky, light green for the grass and trees, light brown for the path). This is the underpainting, and it will show through as you layer on top.
- 3. Add circular lines to your moon using watercolor pencils--two different values of yellow. You can add water to blend or soften, but when you do, make sure to add lines on top, so that lines are showing.
- 4. Add circular colors around the moon using watercolor pencils--2-3 alternating colors. Follow the same pattern of blending/ adding lines on top.
- 5. Follow this same pattern for the trees, grass, fence, path, etc.
- 6. Paint the wizard drawing with watercolor pencils and paint strokes in the direction of fabric, hair, and clothes. Use lighter colors closer to light source (yellow/ orange/ white), and darker colors away from the light source (blue/ purple)
- Once painting is completely dry, you can outline with a fine-tip sharpie using thick and thin lines. Add outlines to cobblestone, fence, wizard, etc.